




PORTFOLIO

DIMITRI KORSCH
MEDIA DESIGNER & GAME DEVELOPER

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DATE
20th July 2017

ATTACHMENTS
Resume
Project: Starfighter
Project: Born to be a Worm
Project: Hiker

DIMITRI KORSCH

MEDIA DESIGNER & GAME DEVELOPER



EXPERIENCE

2016 - 2017

MINDDESK Software GmbH *Internship*

In a practice phase of 6 months as Unity3d Developer, I developed a extension for Unity3d on the Qubicle API base.

2011 - 2013

DRIVE GmbH & Co. KG *Graphic Artist*

Responsible for the preparation of business equipment, CI and CD of medium-sized customers. After 2 years, specialization as a Screen Designer in projects of app development, games and websites.

2010 - 2011

DRIVE GmbH & Co. KG *Internship*

During my 6 month practical phase as Graphic Artist, I was responsible for the processing and retouching of the product pictures of online shops.

ABOUT ME

I am **Dimitri**
a Media Designer &
Game Developer from Germany.

I'm genuinely inspired by industrial minimalism, game design, 3D art and different cultures. Over three and a half years in business, I have had a chance to work on a variety of projects, with agencies, companies or even individuals. Development and design are my main focus, including web design, UI / UX design, game design & game development with Unity3d.

EDUCATION

2013 - 2018

BA Media Design Hanover University of Applied Sciences and Arts, GER

2007 - 2010

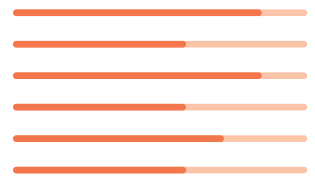
Technical Design Assistant b.i.b. International Collage, GER

2006 - 2007

Vocational preparation of computer science Vocational School Burgdorf, GER

SKILLS

Adobe Product Stack
Autodesk Maya
Unity3d & C#
ShaderLab & Cg
HTML & CSS
Python & Javascript



LANGUAGES

German
BUSINESS FLUENT

English
CONVERSANT

Russian
NATIVE LANGUAGE

PROJECTS

2014 | **Bis die Welt einen Rand bekommt**
(eng. tl.: Above) - Movie
Production Assistant
Responsible for project coordination,
sponsorship and office communication

CONTACT

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Titel: STARFIGHTER - ALLIANCE BATTLE SHIP
Customer: Hanover University of Applied Sciences and Arts
Date: 10.05.2016

Description: This is a concept design for the retro game STARFIGHTER.
Software: Adobe Illustrator



Titel: STARFIGHTER - ALLIANCE CURRIER SHIP
Customer: Hanover University of Applied Sciences and Arts
Date: 10.05.2016

Description: This is a concept design for the retro game STARFIGHTER.
Software: Adobe Illustrator



Titel: STARFIGHTER - ALLIANCE SOLDIER

Customer: Hanover University of Applied Sciences and Arts

Date: 10.05.2016

Description: This is a concept design for the retro game STARFIGHTER.

Software: Adobe Illustrator



Titel: STARFIGHTER - INVADER SOLDIER

Customer: Hanover University of Applied Sciences and Arts

Date: 10.05.2016

Description: This is a concept design for the retro game STARFIGHTER.

Software: Adobe Illustrator



Titel: STARFIGHTER - INVADER BATTLE SHIP

Customer: Hanover University of Applied Sciences and Arts

Date: 10.05.2016

Description: This is a concept design for the retro game STARFIGHTER.

Software: Adobe Illustrator



Titel: STARFIGHTER - INVADER MOTHERSHIP

Customer: Hanover University of Applied Sciences and Arts

Date: 10.05.2016

Description: This is a concept design for the retro game STARFIGHTER.

Software: Adobe Illustrator



Titel: BORN TO BE A WORM - COVER

Customer: Hanover University of Applied Sciences and Arts

Date: 05.03.2017

Description: This is a concept cover for the game BORN TO BE A WORM.

Software: Adobe Photoshop



Titel: BORN TO BE A WORM - STORY INTRO
Customer: Hanover University of Applied Sciences and Arts
Date: 05.03.2017

Description: This is a concept of the intro story for the game BORN TO BE A WORM.
Software: Adobe Photoshop



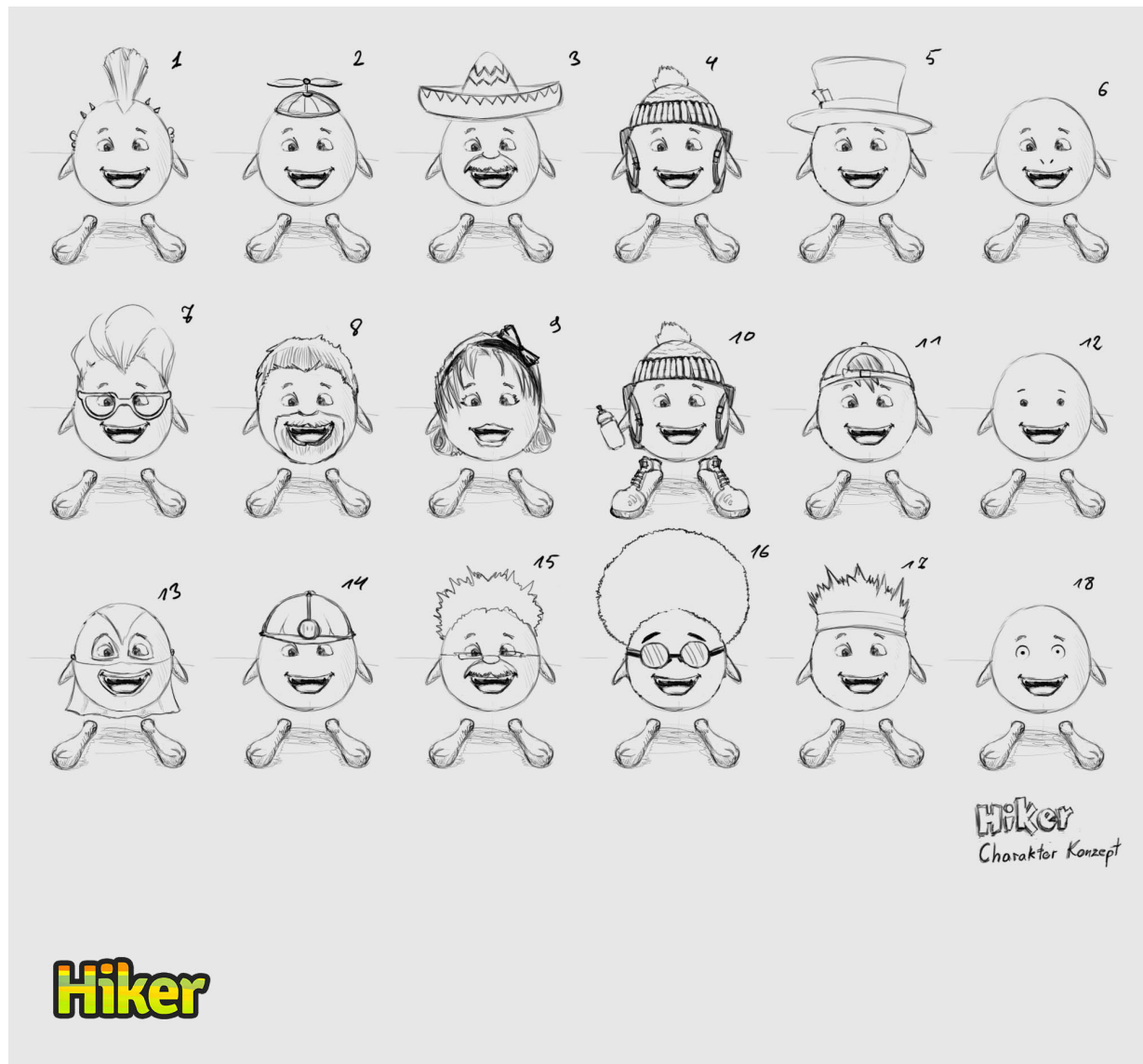
Titel: HIKER - UI BOARD

Customer: Hanover University of Applied Sciences and Arts

Date: 27.07.2015

Description: This is a concept UI board for the mobile game HIKER.

Software: Adobe Illustrator, Adobe Photoshop



Titel: HIKER - CHARACTER SHEET

Customer: Hanover University of Applied Sciences and Arts

Date: 27.07.2015

Description: This is a concept character sheet board for the mobile game HIKER.

Software: Adobe Photoshop